



Development Application Document Checklist

Commercial / Industrial alterations and additions

Document	Required
Elevation and Section Plans	<input checked="" type="checkbox"/>
Floor and Roof Plans	<input checked="" type="checkbox"/>
Full set of Architectural Plans	<input checked="" type="checkbox"/>
Owner/s consent	<input checked="" type="checkbox"/>
Site Plan	<input checked="" type="checkbox"/>
Statement of Environmental Effects	<input checked="" type="checkbox"/>
Survey Plan	<input checked="" type="checkbox"/>
Access Report	<input checked="" type="checkbox"/>
Acoustic Report / Noise Impact Assessment	<input checked="" type="checkbox"/>
Approvals from other Government Agencies	<input checked="" type="checkbox"/>
Arborists Report	<input checked="" type="checkbox"/>
Car Parking and Vehicle Access Plan	<input checked="" type="checkbox"/>
Contamination / Remediation Action Plan	<input checked="" type="checkbox"/>
Cost Summary Report	<input checked="" type="checkbox"/>
Exceptions to Development Standards	<input checked="" type="checkbox"/>
Flood / Foreshore Risk Management Report	<input checked="" type="checkbox"/>
Geotechnical Report	<input checked="" type="checkbox"/>
Heritage Impact Statement	<input checked="" type="checkbox"/>
NABERS Embodied Emissions Materials Form	<input checked="" type="checkbox"/>
NCC (former BCA) Report	<input checked="" type="checkbox"/>
Net Zero Statement	<input checked="" type="checkbox"/>
Photomontage	<input checked="" type="checkbox"/>
Plan of Management	<input checked="" type="checkbox"/>
Schedule of Materials, Colours, and Finishes	<input checked="" type="checkbox"/>
Shadow Diagrams	<input checked="" type="checkbox"/>
Social Impact Assessment	<input checked="" type="checkbox"/>
Stormwater Drainage Concept Plan	<input checked="" type="checkbox"/>

Structural Engineers Report / Party Wall consent	✓
Traffic and Parking Assessment Report	✓
Waste and Recycling Management Plan	✓
Water Management Statement	✓
3D Model	✓
3D Rendered image	✓

Legend:



Required



May be required